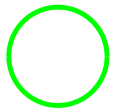
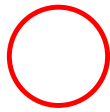


a square



**a square**



a circle

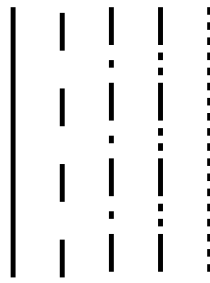


a filled  
box ...

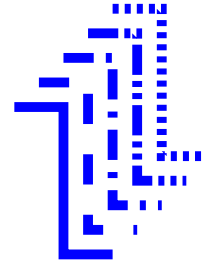
... as  
*polygon*



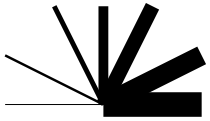
solid  
dashed  
dash dot  
dash dot dot  
dotted



dashlen 0.5



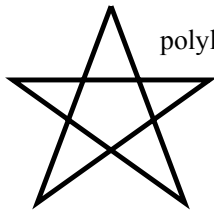
dashlen 0.4



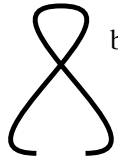
some lines,



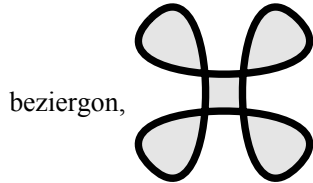
arcs,



polyline,



bezierline,



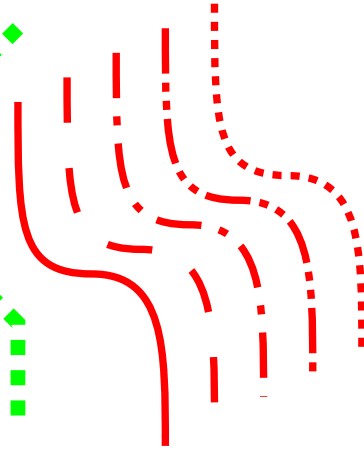
beziagon,



with alpha

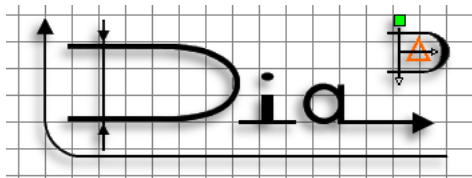


dashlen 1.0



dashlen 0.6

*and an image.*



dashlength  
0.5 (broken  
by Dia's  
arrow\_draw())